



GET CATCH STORY TIMELINE

V.16 5.11.2

Summer Solstice: Portland, ME, 6.21.1963: **Sunrise:** 4:59 AM, **Sunset:** 8:26 PM, Daylight:15hrs, 27min. 6.21.2025:**Sunrise:** 5:00 AM, **Sunset:** 8:30 PM, Daylight:15 hrs, 30min. (Approximation)

Legend: 7:Time c1:Chapter ⚡ Daylight ⚡ Night Child's Story Ethan 7th Bday: 6.21.1962 Man's Story Ethan 70th Bday: 6.21.2025 backstory chapters ⚡ Plot Point — PP Timeline [PP Details](#) [Chapter Details](#)

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The diagram illustrates the plot structure of a 52-chapter book, spanning from June 21st to June 22nd. The plot is divided into four main acts: SETUP, RESPONSE, ATTACK, and RESOLUTION. The timeline is marked with hours from 7am to 7pm, and the plot is divided into 52 chapters (c1 to c52).

Setup (Chapters 1-20):

- 7am: T-storm threatens E B-day trip
- 8am: Bday crew leaves for camp trip at chap. end
- 9am: Ethan bobbles making fire
- 10am: Ethan strikes out with one girl on trip
- 11am: Ethan's pride
- 12pm: Ethan's pride was hurt when Caleb tried to defend him
- 1pm: Ethan remembers his whistle and is about to blow it for help, but is too proud to use it and trudges further into woods
- 2pm: Woods get denser and mosquitoes swarm as Ethan's trip deteriorates
- 3pm: Darkness brings fear overwhelming analytical skills that are key to Ethan finding his way home.
- 4pm: BACKSTORY of Ethan's struggles with Dad, who wants Ethan to follow family rules that don't make sense
- 5pm: Ethan starts studying environment, finds mud to smear that keeps bugs away
- 6pm: Thunder rumbles and Ethan is glad for shelter in trees from rain until he hears cracks of lightning
- 7pm: Ethan falls, cuts his foot badly, stumbles, starts losing faith in his ability to save himself.
- 8pm: Ethan panics stuck in swamp
- 9pm: Ethan sees headlight
- 10pm: Ethan's remorse over missed not following Dad's plan for a party at home has him question his own morale code
- 11pm: The scent of the sea reignites Ethan's faith in the analytical skills that point him to coast
- 12am: Ethan finds boat, doesn't know where to go, but compass points the way
- 1am: Ethan returns home with a new sense of purpose and direction for his life.

Response (Chapters 21-40):

- 1pm: Day breaks lightning: concentric rocks, waves, sea birds, E digs it, despite Dad's practicality
- 2pm: Deborah steps in to offer chaperoning camping trip not Bday party
- 3pm: Caleb profile as rare friend who jibes well with Ethan's independent, analytical nature
- 4pm: Overview of working water-front life in Portland and C.E., and Walter's seafood job
- 5pm: Ethan berates himself after trying to impress Connie, bldg fire that gets out of control & Deb has to put out.
- 6pm: Deb gives Ethan camp set of compass, whistle, knife earned w babysit \$, introducing talk of family's \$ problems
- 7pm: After Deborah's urging, Ethan invited Connie, who Ethan hopes to impress
- 8pm: Ethan's challenged to foot race by friend and loses after hoping to impress Connie with his win
- 9pm: The trip starts to unravel as friends tease Ethan about his attraction to Connie, Caleb comes to E's defense
- 10pm: Deb distracts the group with the camp dinner she prepares after having them help her set up the big tent, but Ethan's still stung,
- 11pm: After-dinner game turns to terror, Ethan can't find his way back to camp
- 12am: Ethan's pride was hurt when Caleb tried to defend him so he rejected Caleb's invitation to hide with him
- 1am: Ethan remembers his whistle and is about to blow it for help, but is too proud to use it and trudges further into woods
- 2am: Woods get denser and mosquitoes swarm as Ethan's trip deteriorates
- 3am: Darkness brings fear overwhelming analytical skills that are key to Ethan finding his way home.
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Attack (Chapters 41-52):

- 1pm: Fog & no Dakota threaten trip
- 2pm: Equinox casts off at chap. end
- 3pm: Dakota bobbles bonanza haul
- 4pm: BKSTORY thoughts of Autumn's death
- 5pm: Finish trap hauls at Richm. Isle
- 6pm: Distress Call @ Brd. Cove Brkr. at chap. end
- 7pm: Equinox reaches Caleb
- 8pm: Ethan reveals fatherhood
- 9pm: T-storm hits boats as they start trip home
- 10pm: Man Overboard!
- 11pm: Overboard Rescue
- 12am: Boats reach Portland

Plot Points and Water Level:

- Plot Point 1:** Located at chapter c10, marked with a red dot. The water level is Low 11:32 AM, (6.0 ft).
- Midpoint:** Located at chapter c18, marked with a blue dot. The water level is High 3:30 PM, (7.1 ft).
- Plot Point 2:** Located at chapter c38, marked with a red dot. The water level is Low 10:02 PM, (6.3 ft).
- Climax:** Located at chapter c42, marked with a blue dot. The water level is High 3:29 AM, (8.4 ft).



Total plotted route: 54.7 miles (from Google Earth)

Key events and times:

- 9:00 am: Cast off from Portland
- 5:00 pm: Finish hauling traps at Richmond Island
- 6:00 pm: Distress call at Broad Cove Rock
- 8:00 pm: Reach Tanta Fishing Grounds
- 8:00 pm–5:00 am: Assess damage, lash boats, fight storm, man overboard, return to Portland with boats lashed together

Segment-by-Segment Analysis

1. Portland to Richmond Island (Hauling Traps)
Distance: ~10–15 miles (including zig-zagging for traps)
Time allotted: 9:00 am–5:00 pm (8 hours)
Plausibility: Very realistic, especially if you're hauling traps (slow, labor-intensive, often 3–6 knots). This segment could easily take all day, especially if you're working multiple trap lines and training a new deckhand.
2. Richmond Island to Broad Cove Rock
Distance: ~2–3 miles
Time allotted: 5:00 pm–6:00 pm (1 hour)
Plausibility: Reasonable. Even with delays, this is a short hop.
3. Broad Cove Rock to Tanta Fishing Grounds
Distance: ~20–25 miles
Time allotted: 6:00 pm–8:00 pm (2 hours)
Plausibility:
 - At 15 knots (17 mph): 25 miles \approx 1.5 hours
 - At 10 knots (11.5 mph): 25 miles \approx 2.2 hours
 - So, 2 hours are plausible, especially pushing hard in good weather.
4. Tanta Fishing Grounds: Rescue, Lash Boats, Storm
Time for rescue, lashing, storm, man overboard: 8:00 pm–? (let's estimate 1–2 hours for all these complications)
Plausibility:
 - Assessing damage, lashing boats, and recovering a man overboard in a storm could easily take 1–2 hours or more, especially at night and in rough weather.
5. Return to Portland with Boats Lashed Together
Distance: ~25 miles (Tanta to Portland)
Time allotted: 9:00 pm–5:00 am (8 hours)
Plausibility:
 - With two boats lashed together, speed drops dramatically (likely 3–5 knots, or 3.5–5.7 mph).
 - At 4 knots: 25 miles \approx 6.25 hours
 - Add time for storm, fatigue, and navigation at night: 8 hours is very reasonable.

Tot. Time: Cast off: 9:00 am, Return: 5:00 am next day, Total: 20 Hrs

Conclusion: Is It Plausible?

Yes, your timeline is entirely plausible.

Trap hauling is slow and can fill an entire day, especially with inexperience or complications.

Travel times between points fit real-world speeds for lobster boats.

Rescue and storm events are major time sinks, especially with a man overboard at night.

Towing (lashing) another boat back to port at night in a storm is a slow, grueling process.

Your sequence of events and time allocations are realistic for the distances and challenges described.